



Who wins?

The player with the highest score at the end of one round wins.

To start the game, shuffle the cards nicely.

Next, lay out 10 cards for each player, face down, in the form of a pyramid. You for practicing up to 100s make 3 rows, for 1,000s make 4 rows. Increase the number of rows in order to practice for higher place values.

First Round

The game begins with players turning over the top card. In this round, the player with the highest number gets 1 point. In case there is a tie, then each player get one point.

Second Round

After the points of the first round has been noted down, we begin the second round. In this round, players will turn over the second row. The second row has two cards and thus it represents the two-digit number.

Once again, the player with the highest two-digit number scores a point. Next, ask each player to switch the places of the two cards in the second row. Again, the player with the highest number, after the switch, scores one point.

Third Round

Start the third round by asking the players to turn over the cards of the third row. This row consist of 3 cards thus making a three-digit number.

Just like the previous two rounds, the player with the highest number scores 1 point. Since there are three cards in this row, two rounds of card switching will take place. Ask the players to switch the places of the cards in the third row with each other. Make sure to explain to them that they should switch the cards in such a way that their chances of scoring the points increases.

After each switch, award the points to players with the highest number .

Fourth Round

Once the scores of the third round are recorded, go for the fourth row.

Since the fourth row has four cards, this round has 4 points to be won with one turning over and 3 switches.

The game ends after the point is awarded for the 3rd switch.

Ask all the players to add the points of all the rounds. The player with the maximum points wins the game.





































